

Fig. 1

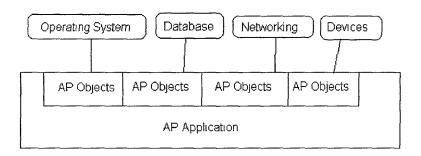


Fig. 2

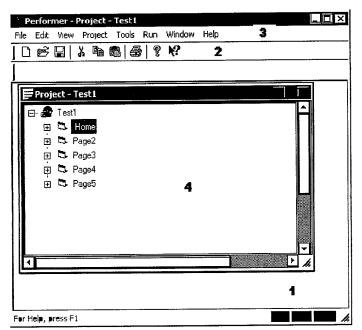


Fig. 3



Fig 4

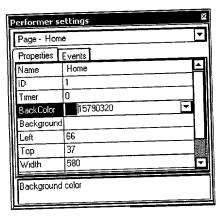


Fig. 5

Task Creation			×
Event	LeftMouseUp on In	nage - Image1	
Task name	Play video		Use an existing task
Description Action list	Let the performer M	iediaPlayer2 stait playing video CUP AVI	Task name will be displayed on the event list to give you a quick remind of your purpose of assigning the actions. You write down more detailed ideas of your design into Description
Performer	Action Method	Action Data	
Home - MediaPlaye	Set media file	<media \dn\cup="" avi="" file="C"></media>	
Home - MediaPlaye	r Play		
New action	Remove action	Up Down	Help OK Cancel

Fig. 6

File Edit	View	Project	Tools	Run	Win
Open Pr	oject			Ctrl+0	
Close Pr	oject				
Save Pr	oject			Ctrl+S	;
Print				Ctrl+F	
Print Pre	eview				
Print Se	tup				
Distribul	te				
1 C:\pro	ŋects\.	\Perforn	ner.prj		
Exit					

Fig. 7

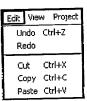


Fig. 8

cus chia



Fig. 9

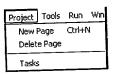


Fig. 10

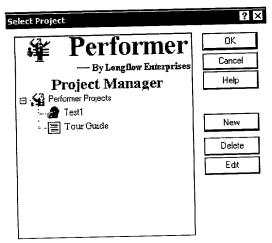


Fig. 11

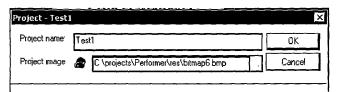


Fig. 12

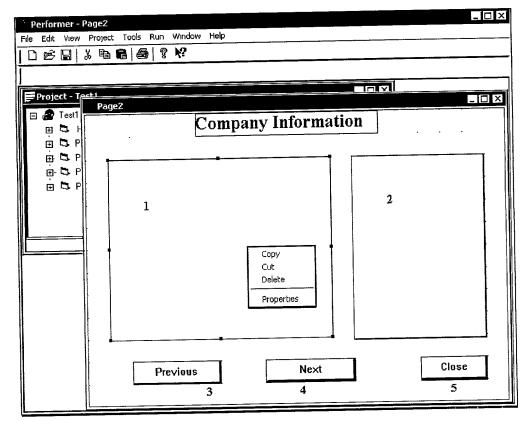


Fig. 13

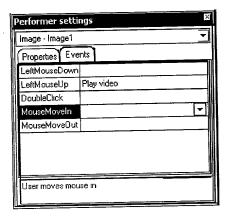


Fig. 14

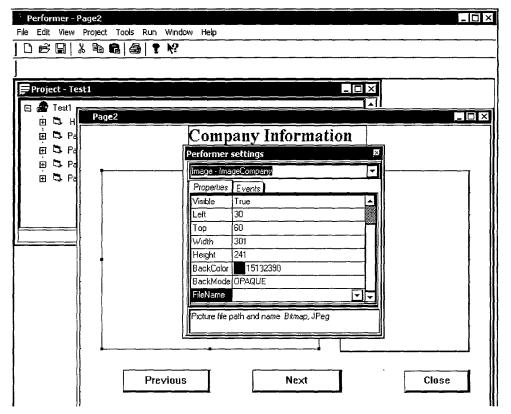


Fig. 15

ask name:	Company Info Slid	de Show (IBM)	Use an eweking task
escription.			Task name will be displayed on the event lit to give you a quick remind of your purpose assigning the actions. You write down more detailed ideas of your design into Description
Action list ——			
Performer	Action Method	Action Data	
Page2 - textCo	npan Settext	<text=at ibm,="" in="" lead="" strive="" td="" the<="" to="" we=""><td>creation, development and manufacture of the in</td></text=at>	creation, development and manufacture of the in
Page2 - Image0	Comp Show image	<lmage file="C:\dn\ep\color\ibm1.bmp</p"></lmage>	o>
	01.146 . 1 . 1 . 1	e e <event=leftmouseup><task=></task=></event=leftmouseup>	2
	slideąswitch task for the		

Fig. 16

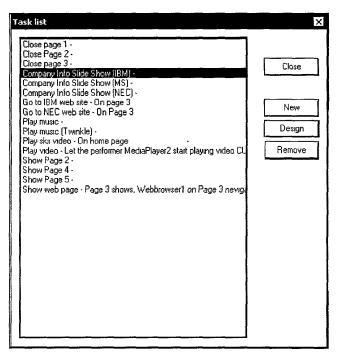


Fig. 17

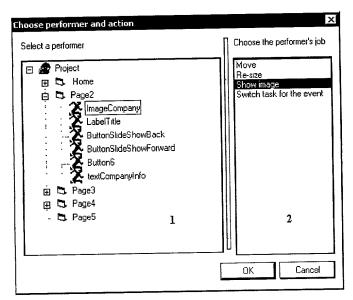


Fig. 18

Set action da	ita			×
Performer Action.	Page2 - ImageCompany Show image 9	8		
Image file		7		2
6	1			
New image	file to be displayed	3		
	context data ⁴ O Use cont	ext data # 0 5	Cancel	OK

Fig. 19

Set action d	ata
Performer	Home - Image1
Action	Move
Left 0	
Top D	
New top po	sition of the performer, in pixels
Not use	context data O Use context data # 0 Cancel DK

Fig. 20

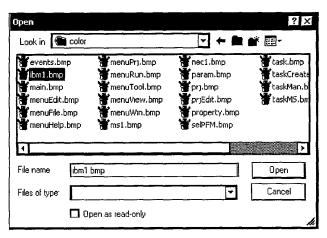


Fig. 21

Performer: Page2 - ImageCompany Action Show image Image file C \(\text{tankep\(\text{toolor\(\text{tbm1\)}\(\text{bmp}\)}} \) New image file to be displayed	Set action da	ata X
Image file C kinkepkcolorkibml .bmp	Performer:	Page2 - ImageCompany
	Action	Show mage
New image file to be displayed	Image file C	ldnlepkolorlibml .bmp
New image file to be displayed		
New image file to be displayed		
New image file to be displayed		
	New image	file to be displayed
Not use context data O Use context data #. 0		context data O Use context data #. 0 Cancel OK

Fig. 22

ask name	Company Info	Slide Show (MS)	Use an existing task
escription Action list			Task name will be displayed on the event lis to give you a quick remind of your purpose of assigning the actions. You write down more detailed ideas of your design into Description
ACTION 1820			
Performer		Action Method	Action Data
Performer Page2 - LabelC		Set text	<text=microsoft's empower="" great="" is="" people="" sof<="" td="" through="" to="" vision=""></text=microsoft's>
Performer Page2 - LabelC Page2 - ImageC	ompany	Set text Show image	<text=microsoft's empower="" great="" is="" people="" sof<br="" through="" to="" vision=""><fmage bmp="" file="C\dn\ep\color\ms1"></fmage></text=microsoft's>
Performer Page2 - LabelC Page2 - ImageC Page2 - Buttont	ompany GlideShowBack	Set text	<text=microsoft's empower="" great="" is="" people="" sof<="" td="" through="" to="" vision=""></text=microsoft's>

Fig. 23

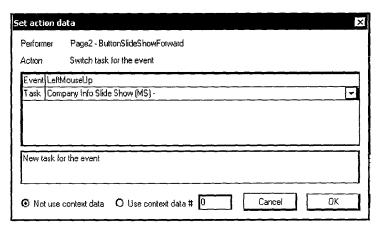


Fig. 24

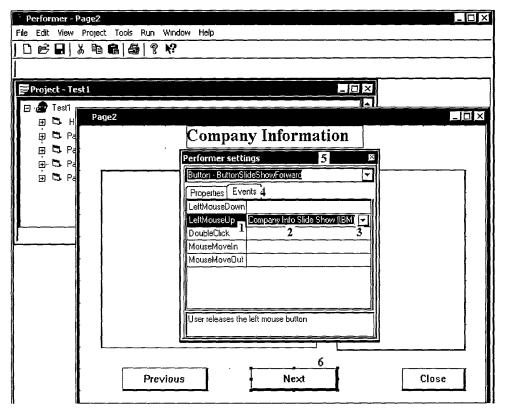


Fig. 25

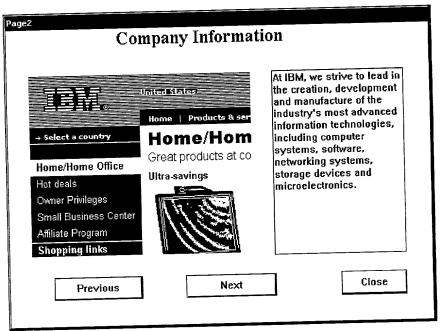


Fig. 26

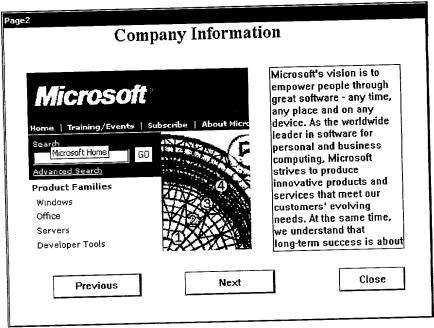


Fig. 27

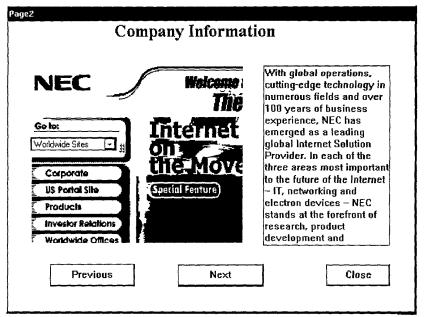


Fig. 28

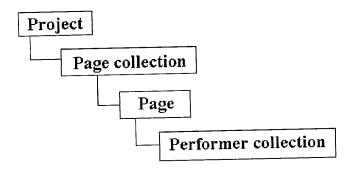


Fig. 29

```
Windows application class:
```

class CPerformerApp: public CWinApp

Document/View structure for Performer project

class CPermformerDoc : public COleServerDoc class CPermformerView : public CFormView class CChildFrame : public CMDIChildWnd

Document/View structure for Page

class CStagePage: public CDocument class CPageView: public CFormView class CDesignPageView: public CPageView class CPageFrame: public CMDIChildWnd

Window class for Performers to be placed on a page

class CRunComponentWnd: public CComponentWnd
class CDesignComponentWnd: public CComponentWnd
class CComponentWnd: public CWnd

Fig. 30

Run Window Help Run current page Run home page

Fig. 31

```
CEvent
CObject
        - CMethod
- CPageHeader
- CParam
- CProperty
- CMLParser
- CObList
                 -CMethodList
-CPerformerList
-CResBmpList
-CAPObList
                        ∟ CActList
                        CActList
CComponentList
CFontList
ClocateList
CPageheadList
CParamList
CPropList
           _ CAPObject
                  | CAPFont
                    CAction
                   CPerformer
                         _ CActivePerformerApp
                           _CAPPage
                          _ CAPComponent
                                       CMCIPlayer
                                       - CAPCWeb
                                     CWndComponent
                                                   CAPCimage
CAPCtext
                                                              CAPButton
                                                              CAPCEdit
```

Fig. 32



Fig. 33